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The Source SDK is a collection of software used to create custom content for games made with Valve's Source engine. Also known as authoring tools, the Source SDK contains all the tools you need to start creating your own levels. In order to get started with the Source SDK, you first need to get a hold of Steam. Steam is Valve's entertainment platform that allows its users to download and play a multitude of different games.

Getting Started with the Source SDK - Source SDK Game ...

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The Source Engine influenced the game industry a lot and is a very important part of the history of gaming. In this video, I talk about the community part of the engine (i.e. mappers).

The Unknown Architects of the Source Engine

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